# Rules - Snowboarding



# **2018 CANADA DEAF GAMES**

FEBRUARY 17-24
WINNIPEG, MANITOBA



**Event sanctioned by the Canadian Deaf Sports Association** 

Note: These technical rules are submitted by the 2018 CDG Organizing Committee. CDSA supports regulation for each sport. These rules are subject to change following a decision made by 2018 CDG and CDSA.

# **Competitors Obligations and Rights**

- The competitors are obliged to make themselves familiar with the appropriate FIS Rules and must comply with the additional instructions of the Jury. Competitors must also follow the Canada Deaf Game rules regulations.
- Competitors are not permitted to use doping. (See CDSA Anti-Doping Rules and Procedural Guidelines).
- Competitors have the right to inform the Jury of safety concerns they may have regarding the training and competition courses. More details are given in the corresponding discipline rules.
- Competitors who do not attend the prize-giving ceremonies without excuse lose their claim to medals. In exceptional circumstances, the competitor may be represented by another member of his team, but this person has no right to take his place on the podium.
- Competitors must behave in a correct and sportsmanlike manner towards members of the Organising Committee, volunteers, officials and the public.

#### **Big Air and Slopestyle Age Limits**

• In order to compete in Canada Deaf Game Big Air and Slopestyle competitions, a competitor must have reached the 15th birthday before the end of the calendar year.

#### **Competitors Equipment**

#### SNOWBOARD

 Only Snowboards can be used in competitions. The boards minimal width is restricted as follows:

	Gliding surface length	Minimal width:
•	Up to 135 cm	14 cm
•	More than 135 cm	16 cm

#### **BLINDING**

• The bindings must be fixed diagonally on the long axis of the board. The boots cannot overlap each other.

#### **Balance and Speed control**

The competitors are not allowed to wear anything on the hands besides gloves or to use any
kind of devices to additionally support their balance, reduce or accelerate their speed, like
poles or sticks etc. Back support may be worn by competitors so long as such equipment does
not offer an aerodynamic advantage.

#### Helmet

 The use of crash helmets is compulsory for all snowboard events. Helmets used in Canada Deaf Game Snowboard events shall be specifically designed and manufactured for the respective discipline and shall bear a CE mark and conform to recognized and appropriate standards such as CEE 1077 or Snell RS-98, ASTM F2040.

#### Inspection of the courses

• The competitors are allowed a minimum of 10 minutes to inspect the parallel courses (qualification and finals). The method of inspection is determined by the Jury. Competitors are not allowed to touch (hold) the gates during inspection. First offense will be a warning sanction, second offense may result in a disqualification sanction from the competition

# **Big Air**

#### **Technical Data**

Length min 5m
min 5m
min 5m
min 30m
min 20 Degree
5m-10m
min 2m
min 25 Degree
min 5m
min 10m
min 28 Degree
min 20m
min 35m
20m to 30m
20m to 30m

#### Big Air Site

- The Big Air site must conform to the applicable Canada Deaf Game technical data.
- The Big Air site must be finished and ready for training at least one day before the start of competition. The drop in allows the competitor(s) to adjust their speed for the jump and the landing should have sufficient angle to accommodate both flips and spins.
- Only maneuvers on the official kicker will be scored, no maneuvers above or below the official kicker will be scored.

### **Training**

Training for the Big Air is mandatory. There will be a starter at training to regulate the flow
of the competitor's. Training times will be communicated by the Jury during the first
meeting.

# Competition Format TBA

# **Slopestyle**

#### The Slopestyle

• The competition will be held on a course with a variety of hits, jumps, rails, tables, big-airs, etc. with two or more lines that the competitors may choose to perform

#### **Technical Data**

Vertical drop	
Level A	min 150m
Level B	min 80m
Level C	min 50m
Inclination, average	12 Degree to Steeper
Slope Width	<b>30</b> m
Type of features, all Levels	min
Sections, one or more features at the same location of the slope	
One judged hit can be evaluated	
Level A	6
Level B	4
Level C	3
Min. number of jump sections	
Level A	3
Level B	2
Level C	1
Start Criterias	
Start Area	Length 10m
	Width 30m
Drop-in Ramp Width	12m +- 4m
Drop-in Ramp Length	min 6m
Finish Criterias	
Finish Area, length according to the construction	
and the speed of the last feature	
Finish Area Width	6m
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# General characteristics of the course

 The average slope inclination should be approximately 12 degrees. The slope should have a regular pitch, without marked variations of the inclination. The Slopestyle course must be a minimum of 30 meters wide. The course must be a minimum of 100 and a maximum of 200 meters in vertical drop

# Slopestyle course description

• The Slopestyle course shall contain a variety of type of features (table top jumps, fun boxes, quarter pipes, waves/jumps, rails and ridges, or other feature types). It shall have

different sections, with one or more features at the same location of the slope with at least one judged hit that can be evaluated. The course should have a minimum of) two (2) different features types and a minimum number of jumps and judged hits in total, according to the competition level, as below

Competition Level	Min number of jumps	Min Number of Judged Hit
Level A	3	6
Level B	2	4
Level C	1	3

• The course should not favour regular or goofy foot competitors while providing the competitors the opportunity to display their freestyle skills and talents. The distance between the features should allow a smooth transition and performance. The course should be designed to require a minimum run time of 20+ seconds. The features and the overall course should be designed in such a manner so as to allow usage by both men and ladies competitors. The ideal Slopestyle course should be technically challenging, with a wide variety and balance of features in diverse combinations

# **Execution of the Slopestyle**

- The qualification run(s) is/are part of the slopestyle competition. The official results of the qualification run shall determine the qualified competitors for the finals.. Only the finals shall determine the final ranking for the qualified competitors
  - The official results will include: -
    - the ranking list from the qualification run(s) –
    - the final ranking of the qualified competitors from the finals.
- The competition format can be alter between the heat format and the single format. The decision is taken by the Jury and must be announced at the Team Captains meeting. If a competitor leaves the start (after the Head Judge has signified that the Judges are ready and the Starter gives the competitor a signal to start) the run will count and be judged as such (even if the competitor stops before the first hit no rerun or restart will be allowed. A competitor who is disqualified (DSQ) in qualification round 1 is not allowed and has no right to start in qualification round 2.

#### Inspection / Training

• The competitors are allowed to inspect the course by sliding down the course (without riding the features). Inspection times are at the discretion of the competition Jury. Competitors must wear their start numbers and helmets at all times during inspection, training and competition. At least one (1) training run is mandatory prior to the actual competition. Training is recommended for a duration allowing all competitors to ride through the course a minimum of two (2) times). The Training, if possible, should be held the day before the actual event takes place (under certain circumstances the Competition Jury may decide on other possibilities)